

DOWN AMPNEY PRIMARY SCHOOL

<u>Term 2</u> <u>Unit Overview: KS1 PE</u> Dynamic balance to agility and static balance

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National Curriculum Objectives	Declarative knowledge	Vocabulary
Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co- ordination and begin to apply these in a range of activities.	 I can achieve good take off and height. I can land with balance and control. I can land softly and quietly. 	Praise, encourage, Height, Dynamic, tucked, Shape, Dish, hold
 Engage in cooperative physical activities in a range of increasingly challenging situations. 	 I can balance with feet and hands off the floor throughout. I can balance with minimum wobble. I can maintain balance without strain. 	Pillars of Progression Pillar 1: Motor Competence Jump from and land on both feet and in different directions.
Fundamental Movement Skills	Procedural knowledge	 Pick up a cone from one side, swap hands
Dynamic balance to Agility Jumping and Landing Static balance Seated Balance	 Bend my knees on take-off. Swing my arms to help gain height and use them to help balance on landing. Try to land softly so there is no noise by bending my knees as I land. 	 and place it on the other side. <u>Pillar 2: Rules, Strategies and Tactics</u> ◆ Develop the coordination, control and strength for key skills using core muscles.
 Progression of skills and support – Social skills I can work sensibly with others, taking turns and sharing. I can help, praise and encourage others in their learning. I show patience and support others. I am happy to show and tell others about my ideas. 	 Keey my tummy tight and back straight. Keep my weight through my bottom. Keep my head up and breathe throughout. Christian Values Courage 	 Take turns, share space and equipment. <u>Pillar 3: Healthy Participation</u> Understand what help you can give to others, including what to praise and
 Prior learning (EYFS) Negotiate space and obstacles safely, with consideration for themselves and others Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Future learning: KS2 	 If you don't succeed after several attempts, ask for help from others. <u>Respect</u> Following instructions. <u>Trust</u> Supporting others in achieving their goals. 	 when to give it. Offer support to help everyone be successful and happy in their learning.
• Use running, jumping, throwing and catching in isolation and in	British Values Democracy - learn how to listen to others	Kau Caarta Dagala
 combination Develop flexibility, strength, technique, control and balance Compare their performances with previous ones and demonstrate improvement to achieve their personal best. 	 <u>Democracy</u> - learn how to listen to others and how to take turns. <u>Rule of law</u> – learn that rules are important to keep each other safe and to have fun when playing games and sports. 	Key Sports People Ade Adepitan (Wheelchair basketball) Simone Biles (US Gold Medal Gymnast) Serena Williams (US Tennis Player)



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 Play competitive games, modified where appropriate, and apply 	*	Mutual respect and tolerance – celebrate	Jonathan Broom-Edwards (High Jump
basic principles suitable for attacking and defending		sporting achievements together.	Paralympian)